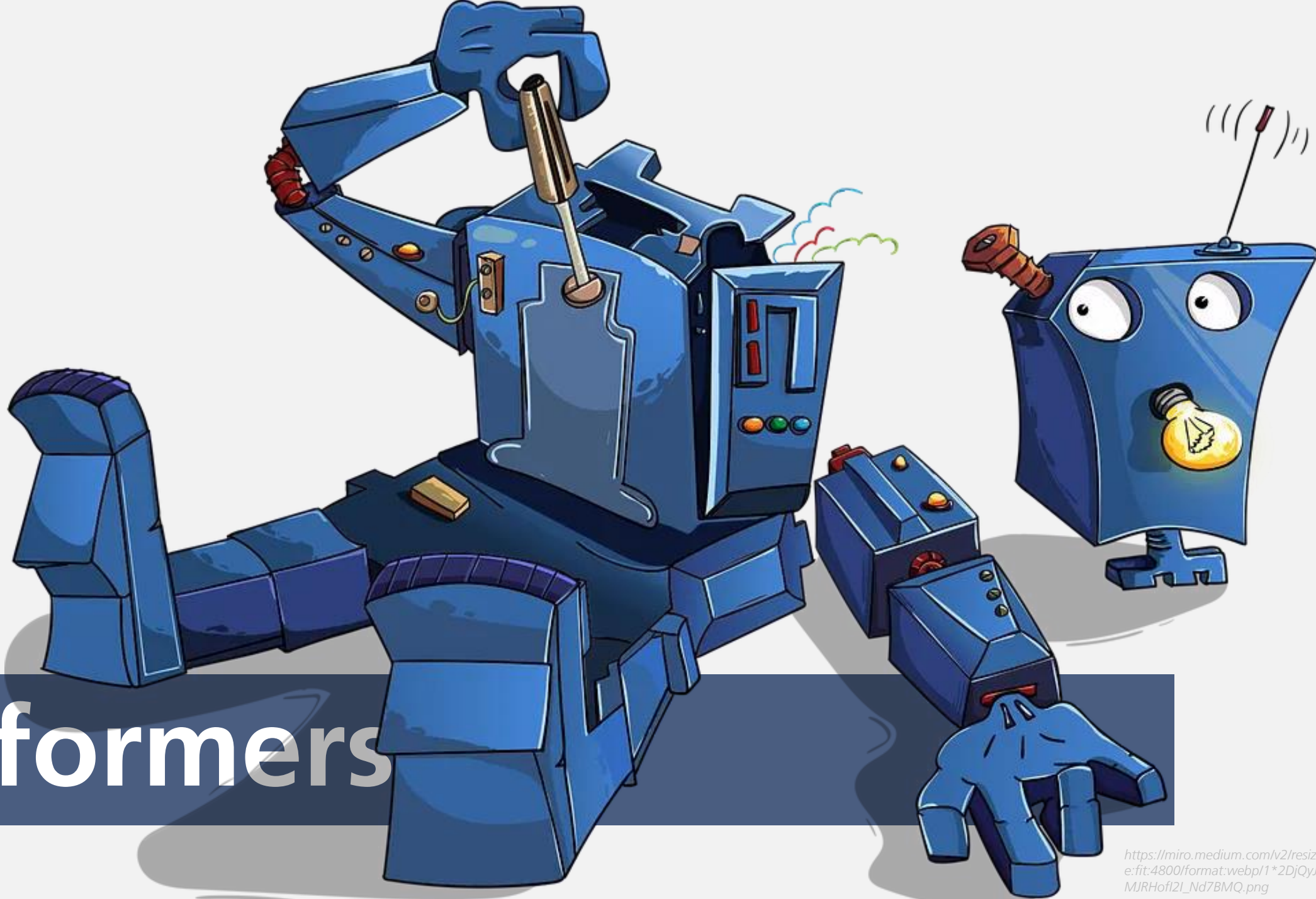
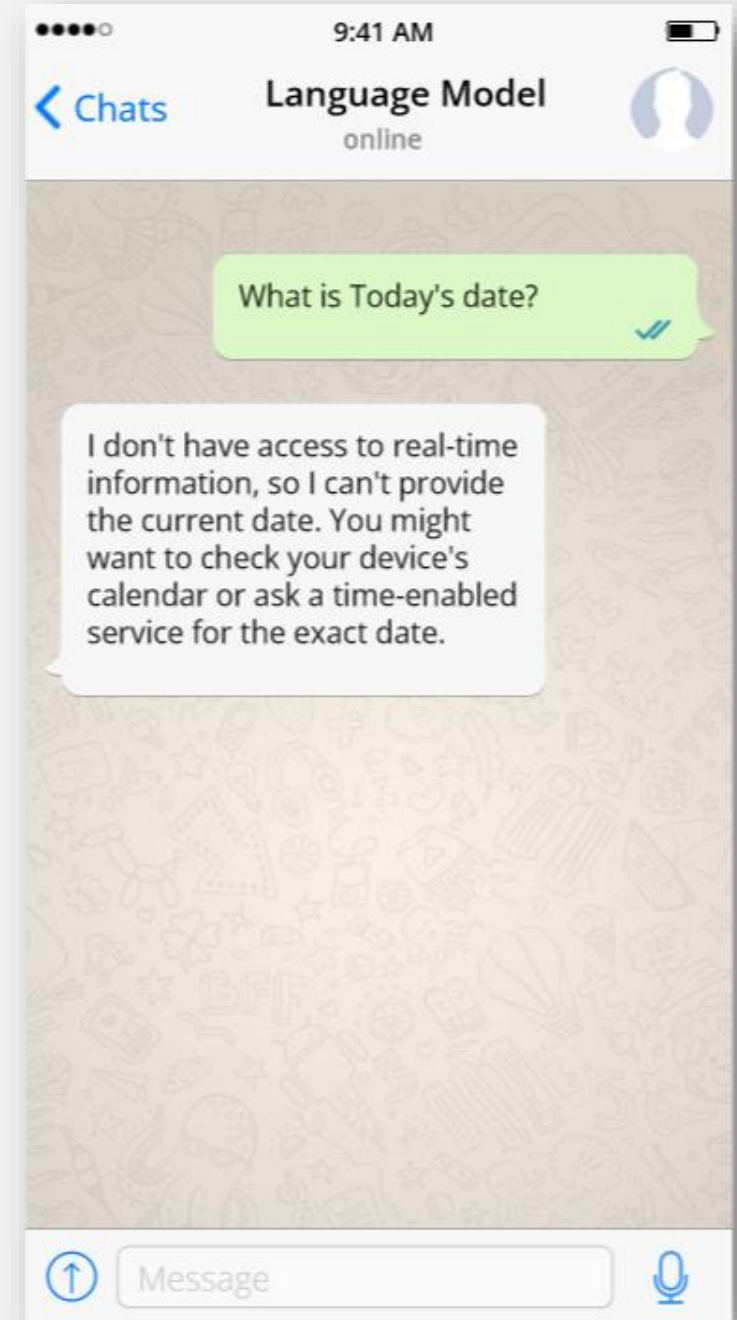


Toolformers



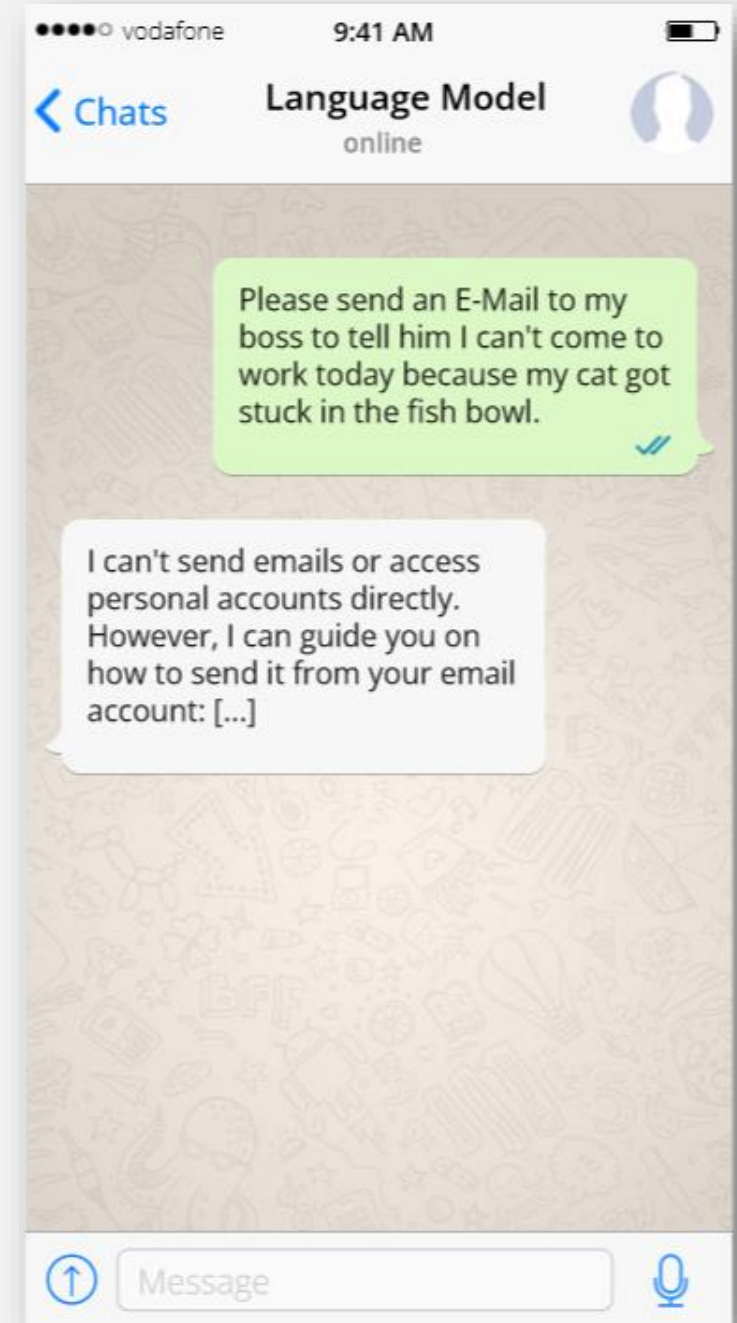
What can LLMs NOT do?

- Emotions and Intentions
- Verification of Facts
- Ethical and Moral Judgments
- Access Real-time or Up-to-date Information
- Executing Tasks Requiring Physical Actions or Sensory Input



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Agent

Agents

The core idea of agents is to use a language model to choose a sequence of actions to take. In chains, a sequence of actions is hardcoded (in code). In agents, a language model is used as a reasoning engine to determine which actions to take and in which order.

<https://python.langchain.com/v0.1/docs/modules/agents/>

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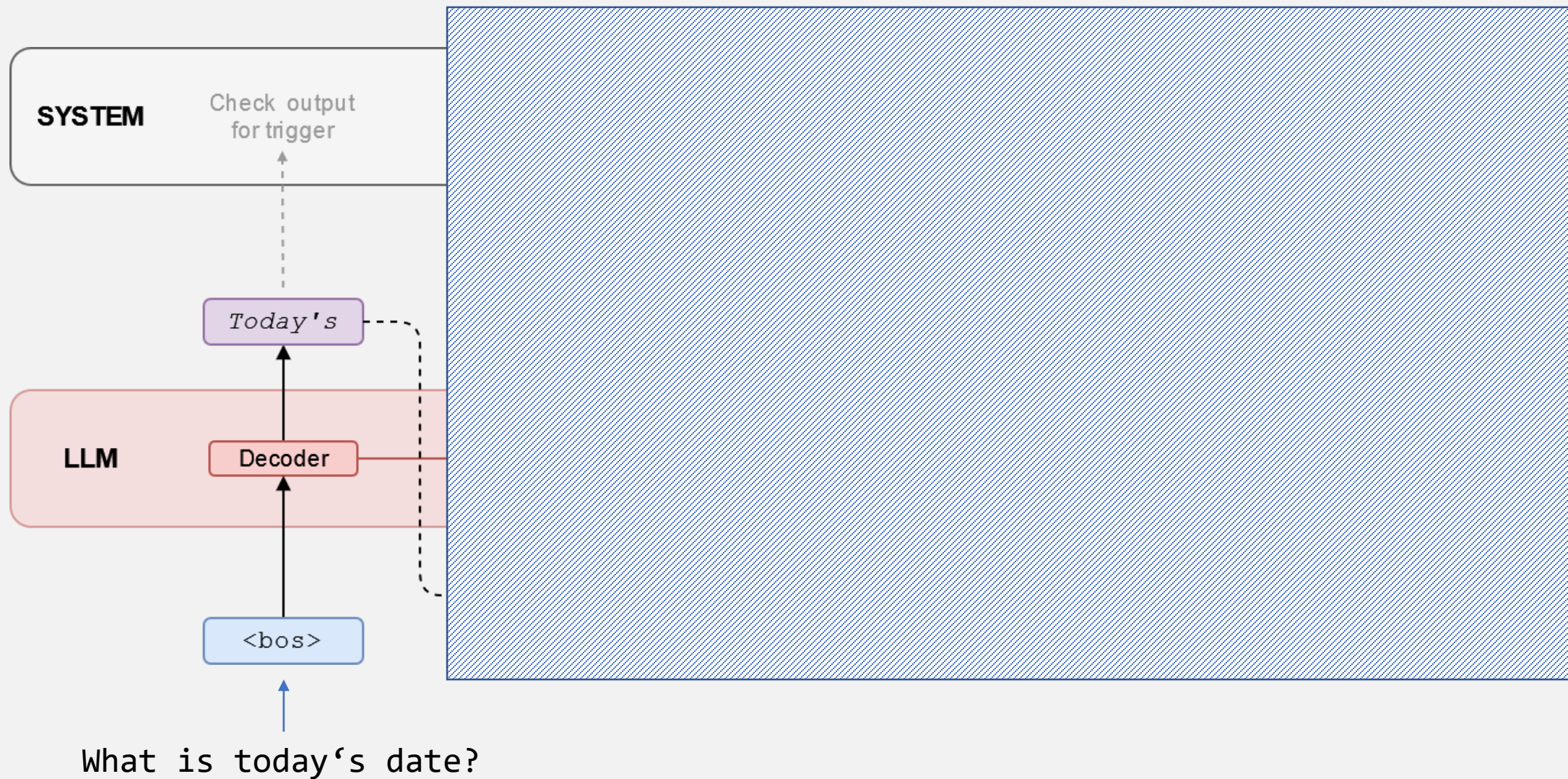
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LLMs don't perform the action themselves, they only trigger an external service to do it

What is a „Trigger“? -> The name of the tool that the agent chose to execute

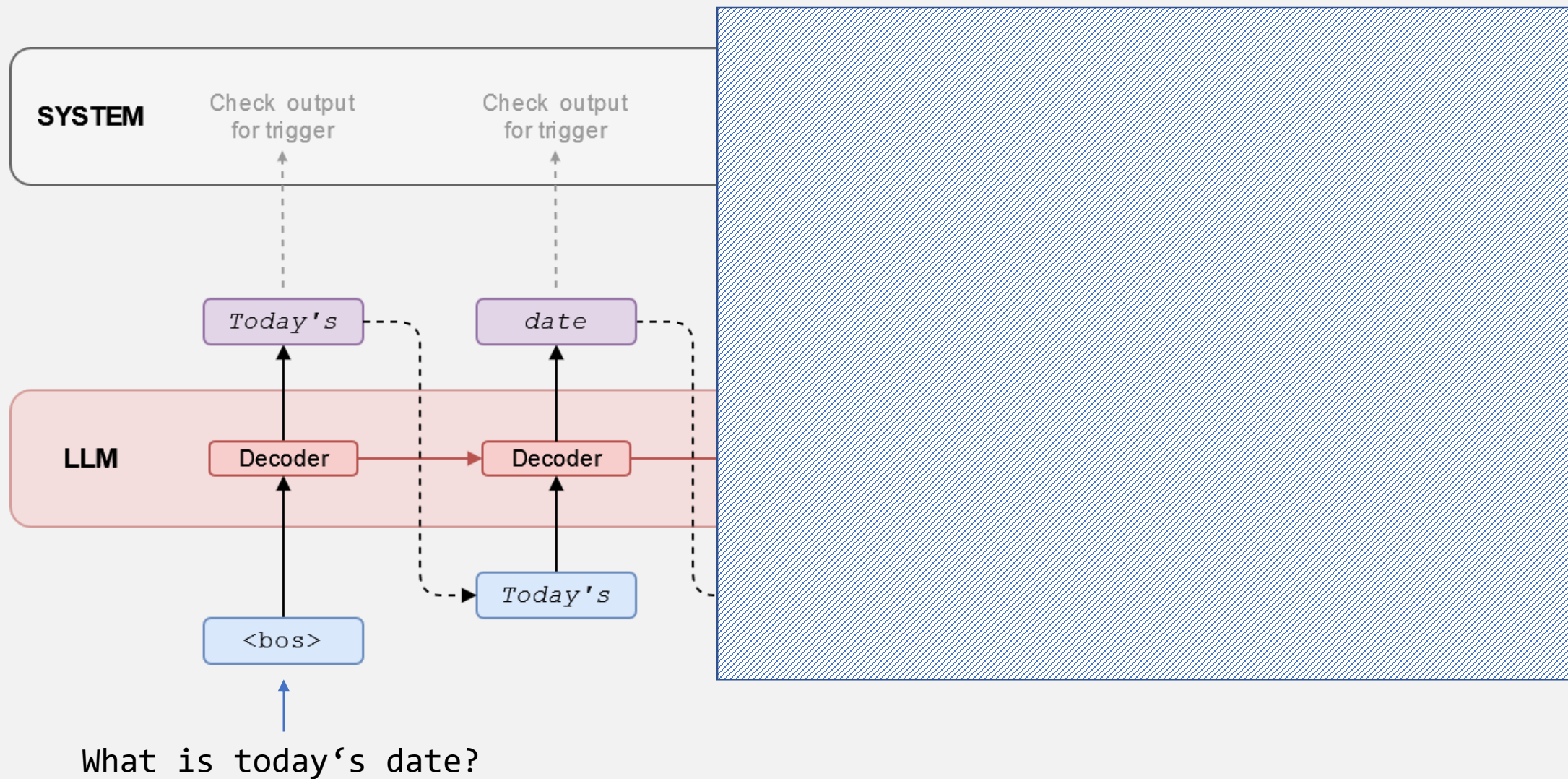
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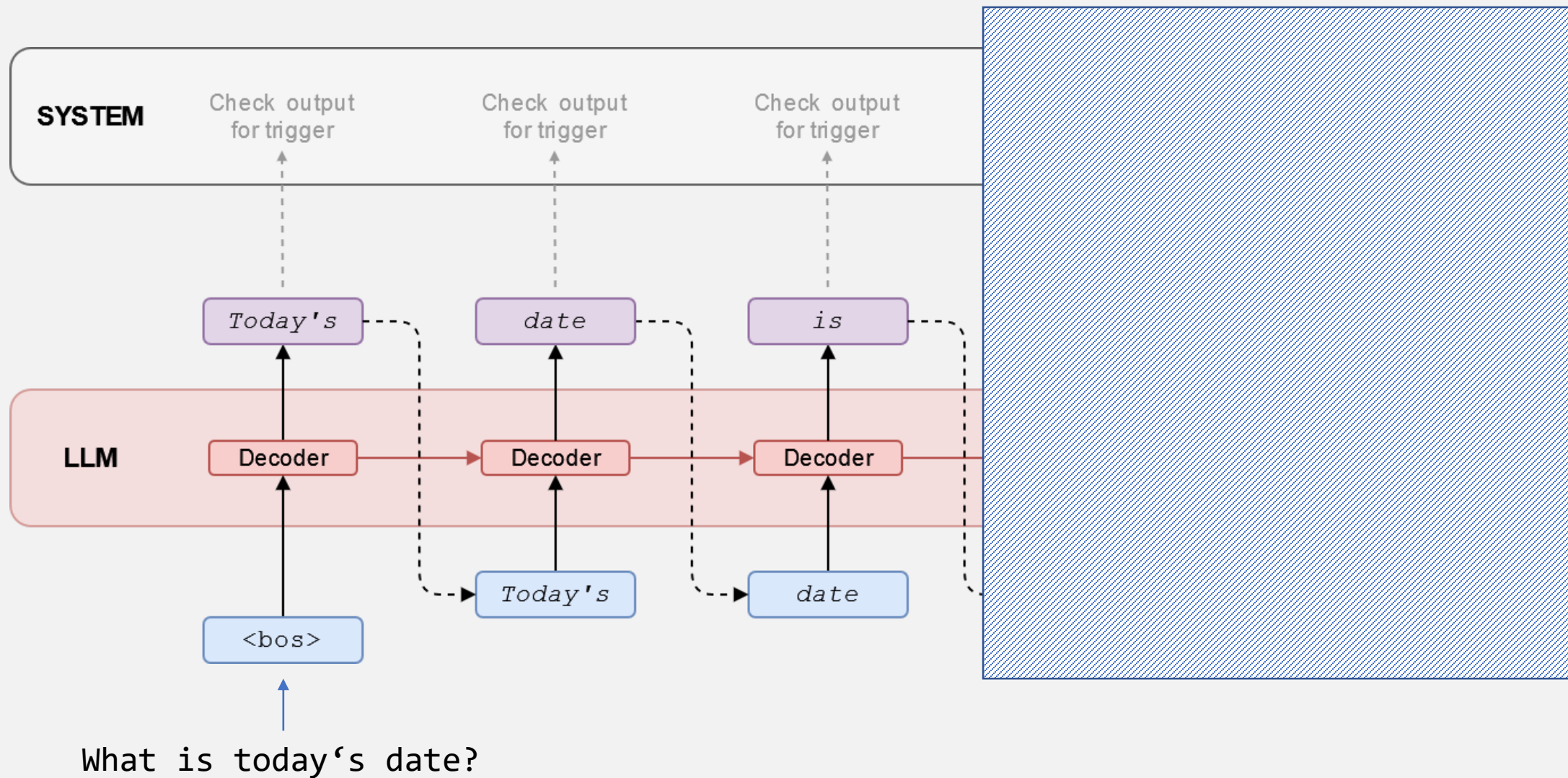
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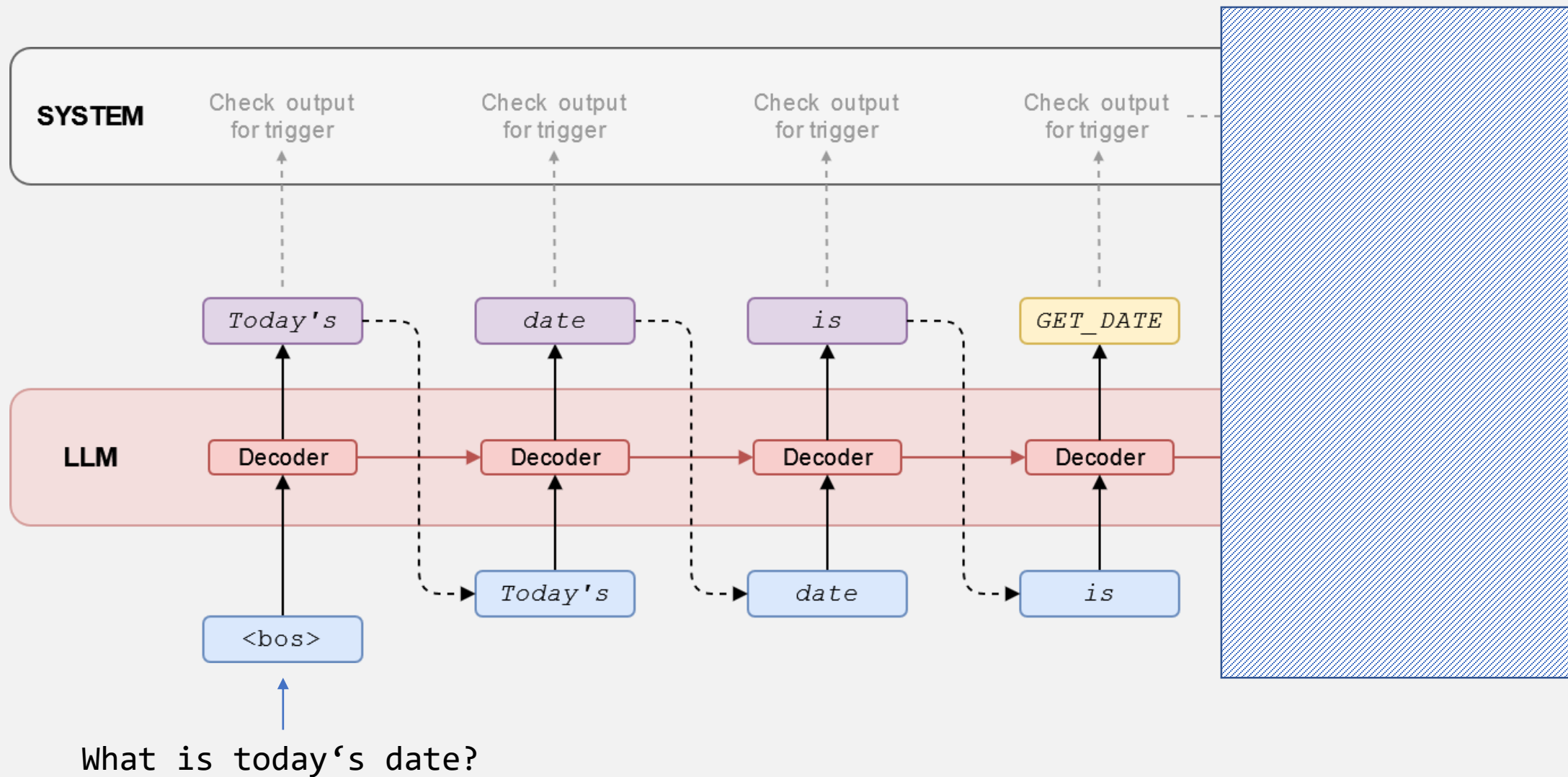
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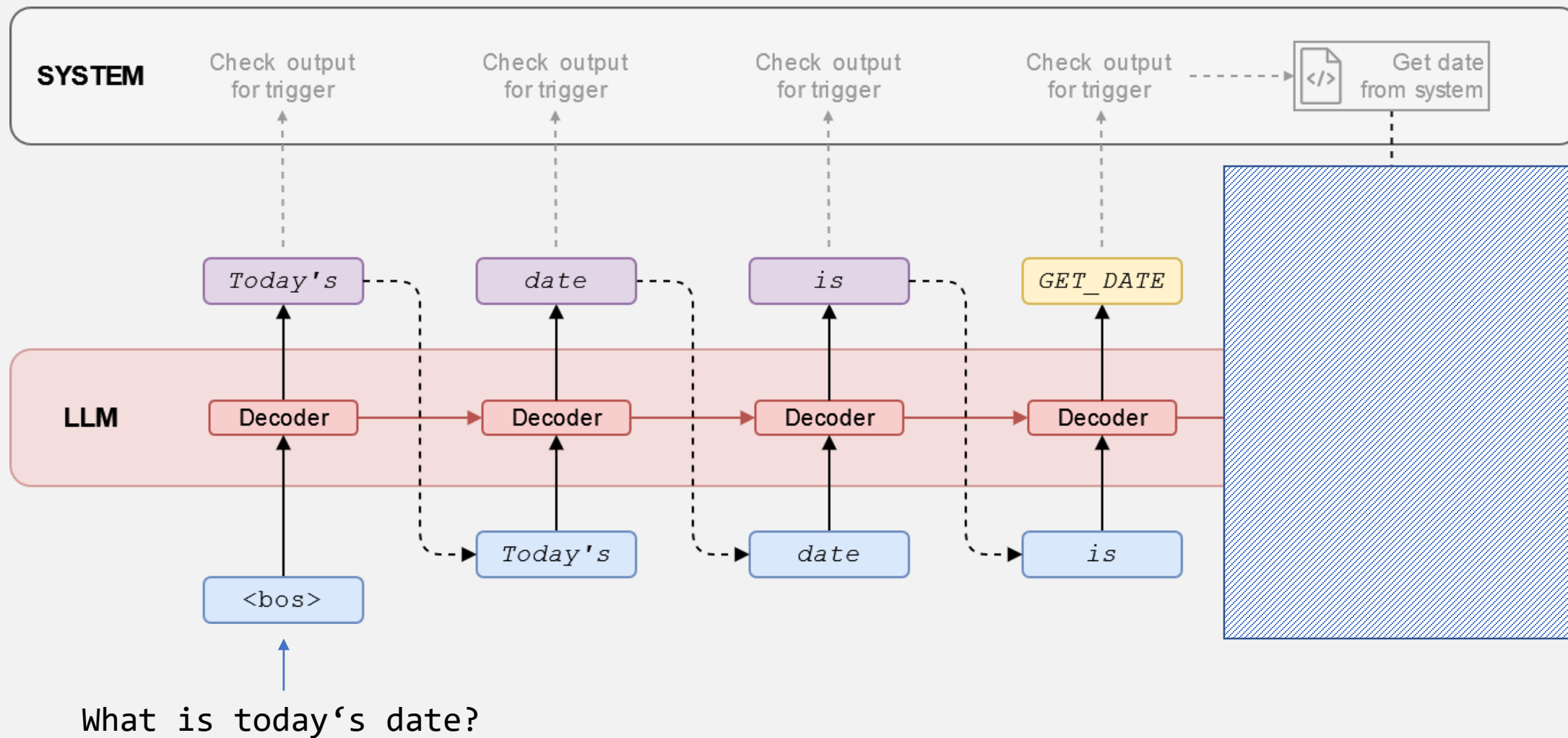
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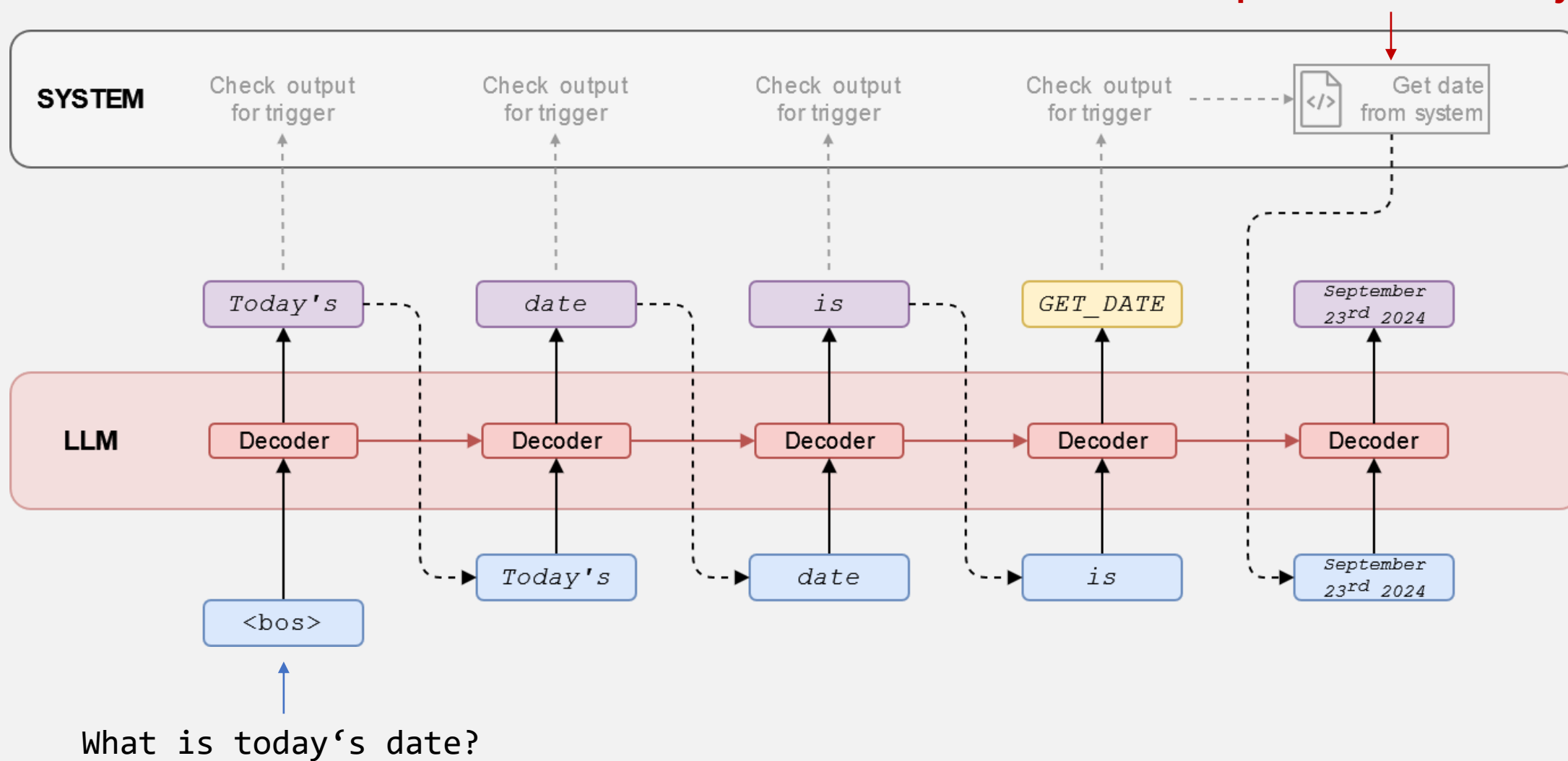
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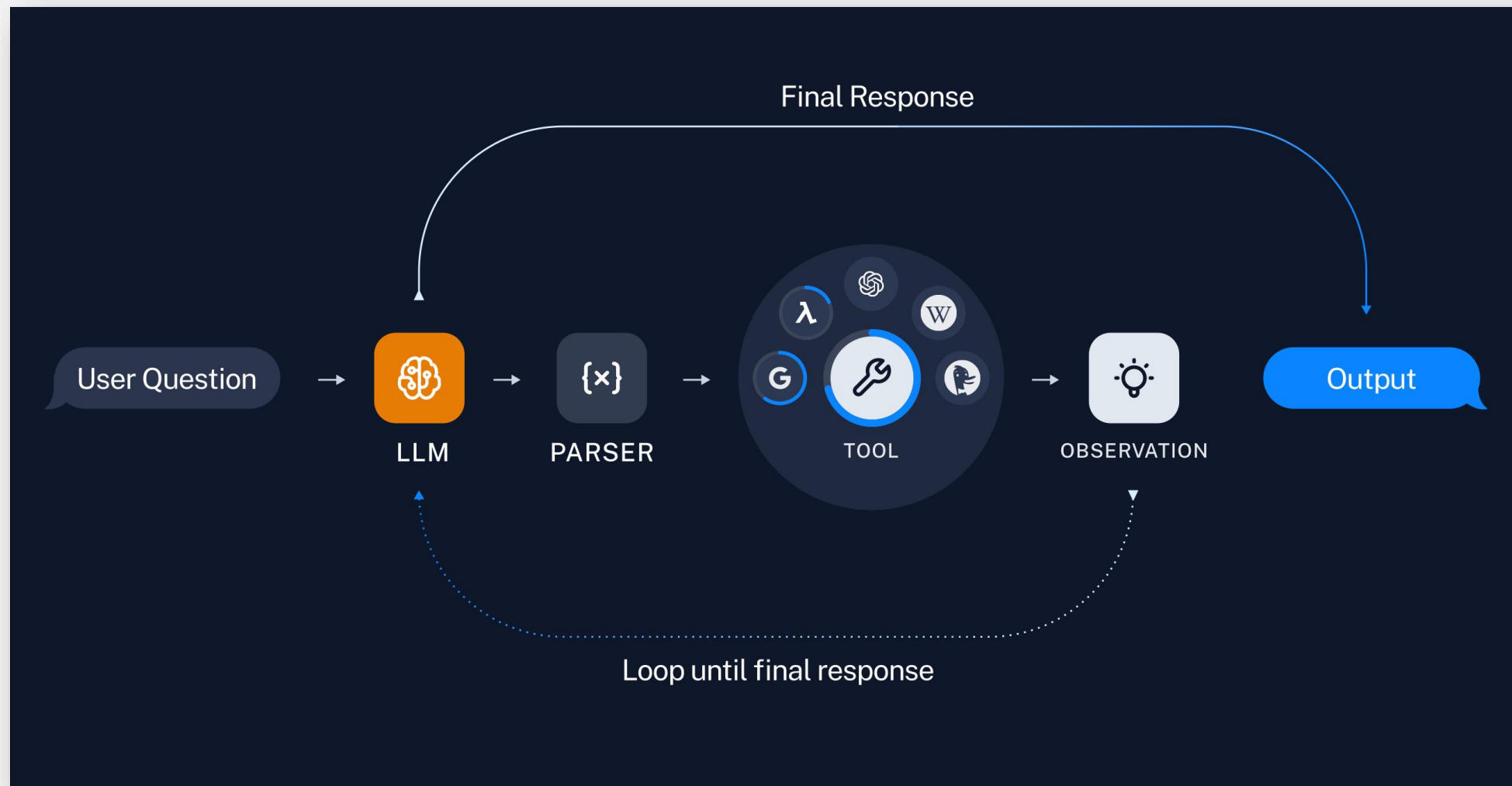
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! Implemented Manually !



Agent

LLMs don't perform the action themselves, they only trigger an external service to do it.



It's not that difficult to implement! 😊

Agent - Prompting

```
TEMPLATE = '''Your task is to answer/execute the below question/task as best and concise as you can. You have access to the following tools:

{tools}

Use the tools if you can not get to the answer by yourself! You can call different tools consecutively and always observe the output of an action that you execute!
Strictly follow the following syntax:

Question: <the input question you must answer>
Thought: <you should always think about what to do>
Action: <exclusively the tool to use, should be one of [{tool_names}]>
Action Input: <exclusively the input to the tool>
Observation: <the result of the tool>
... (this Thought/Action/Action Input/Observation can repeat N times. Always observe the response after an Action.)
Thought: "I now know the final answer"
Final Answer: <the final answer to the original input question>

Begin!

Question: {input}
Thought:{agent_scratchpad}'''
```


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Thought: "I now know the final answer"

Final Answer: <the final answer to the original input question>

Begin!

Question: {input}

Thought:{agent_scratchpad}'''

Agent - Parsing

```
6 class CustomOutputParser(AgentOutputParser):
7
8     def parse(self, llm_output: str) -> Union[AgentAction, AgentFinish]:
9         # Check if agent should finish
10        if "Final Answer:" in llm_output:
11            return AgentFinish(
12                # Return values is generally always a dictionary with a single `output` key
13                # It is not recommended to try anything else at the moment :)
14                return_values={"output": llm_output.split("Final Answer:")[1].strip()},
15                log=llm_output,
16            )
17
18        # Parse out the action and action input
19        regex = r"Action: (.*)[\n]*Action Input:[\s]*(.*)"
20        match = re.search(regex, llm_output, re.DOTALL)
21
22        # If it can't parse the output it raises an error
23        # You can add your own logic here to handle errors in a different way i.e. pass to a human, give a canned response
24        if not match:
25            raise ValueError(f"Could not parse LLM output: `{llm_output}`")
26        action = match.group(1).strip()
27        action_input = match.group(2)
28
29        # Return the action and action input
30        return AgentAction(tool=action, tool_input=action_input.strip(" ").strip('\"'), log=llm_output)
```

Agent – Tool (Example)

```
25 def get_current_datetime(input:str=None):  
26     now = datetime.now()  
27     return now.strftime("%A, %B %d, %Y at %I:%M %p")
```